

$$\textcircled{1} \quad \left(\frac{1}{d_o} + \frac{1}{d_i} = \frac{1}{f} \right) \quad \text{lens equation}$$

$$\textcircled{2} \quad \left(m = \frac{h_i}{h_o} = - \frac{d_i}{d_o} \right) \quad \text{magnification eqn}$$

$$P > 0 \quad \text{for conv.} \\ < 0 \quad \text{div.}$$

power of the lens

$$\textcircled{3} \quad P = \frac{1}{f}$$

$[m^{-1}]$ $[D]$ diopter

$$\textcircled{*} \quad \frac{1}{f} = (n-1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

lensmaker's formula

$R_{1,2}$ are radiuses of the lens
curvature

n index of refraction

$\textcircled{*}$ mirrors

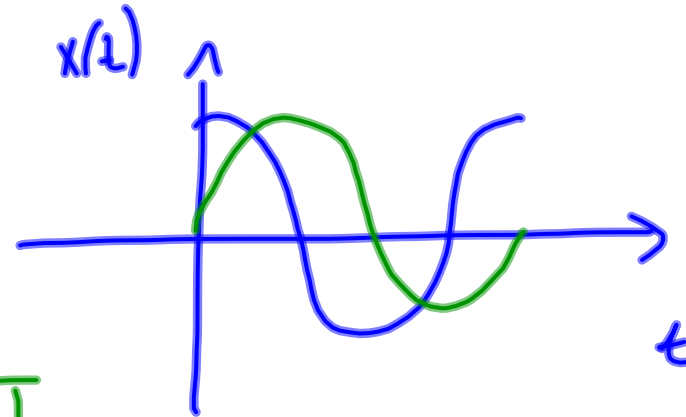
Oscillations

- overview

- if you displace a system from equilibrium it will try to go back. while it's trying it is oscillating
 - swing, spring, bungee jumping

Simple harmonic motion (SHM)

$$x(t) = A \cos \omega t$$



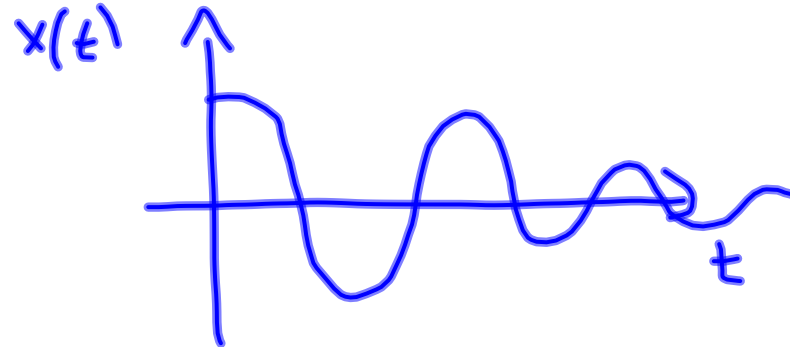
- amplitude of oscillation A

- period of oscillation T

- frequency (number of oscillations per unit time)

$$f = \frac{1}{T} \quad [\text{Hz}] [s^{-1}]$$

- angular frequency $\omega = \frac{2\pi}{T}$ [rad/s]
- if the motion is damped amplitude A decreases



If a system is driven at a frequency near
its natural frequency $\omega_0 \Rightarrow$
large amplitudes = resonance

WAVES

- disturbances that propagate through space

In oscillatory motion an object oscillates.

Is the same true for the wave?

NO

What propagates in a wave?

Energy ; information

The particles oscillate as in SHM, do not travel with the wave.

- slinky
- stadium wave
- gym

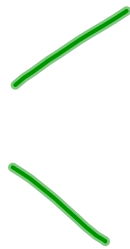
Phet

Waves - mechanical - require a medium
such as air, water ...

- electromagnetic - share many properties
with mechanical waves but they
don't require medium

- visible
- infrared light
- radio waves
- x rays

Waves



longitudinal - the particle oscillates in the same direction as wave (sound)

transverse - the particle oscillates \perp to the wave

As with oscillatory motion waves have

- A - amplitude (for water it is a crest of the wave, for sound it is max pressure)
- shape - waves come in many shapes that we call wavefronts
- wavelength λ - the distance over which the wave pattern repeats

- period T - time for one complete wave oscillation
- frequency $f = \frac{1}{T}$ number of wave cycles per unit time

$$\omega = \frac{2\pi}{T}$$